

The recording of this webinar will be shared on MINERVA [website](#)

e. elliot

MINERVA is an European Support Centre for Scalable AI Research and Deployment.



- Establish and operate a Europe-wide Support Centre.
- Interact with AI communities to identify needs.
- Offer a rich service portfolio, aligned with the European needs.
- Ensure models are developed according to ethical and responsible AI regulations

CINECA



Agenda

- General guidelines + hands-on look at the forms (15 min)
- Technical specifications of LUMI and Leonardo (20 min)
- Q&A

How to apply to EuroHPC Calls

	Call name	GPU hours provided	cut-off	Time to provision*	Allocation time
AIFactory	Playground	5.000 GPU hours	continuous	2 working days	1, 2, or 3 months
	Fast Lane	10.000 - 50.000 GPU hours	continuous	4 working days	max 3 months
	Large scale	> 50.000 GPU hours**	twice a month	10 working days	3, 6, or 12 months
EuroHPC	Science & EU projects	20.000 - 90.000 GPU hours	CLOSED	1 month	6 months
	Benchmark Access	3.500	1st day of each month	2-3 weeks after the cut-off date	3 months
	Development Access	4.500	1st day of each month	2-3 weeks after the cut-off date	6 months - 1 year
	Regular Access	20.000 - 150.000	CLOSED	4 months after the cut-off date	1 year
	Extreme Scale Access	>= 245.000	CLOSED	6 months after the cut-off date	1 year
	AI and Data Intensive	50.000	CLOSED	1 month after the cut-off date	1 year

- Website: https://www.eurohpc-ju.europa.eu/index_en
- Here you can check the currently open calls: <https://access.eurohpc-ju.europa.eu/>

General Guidelines - Before to apply

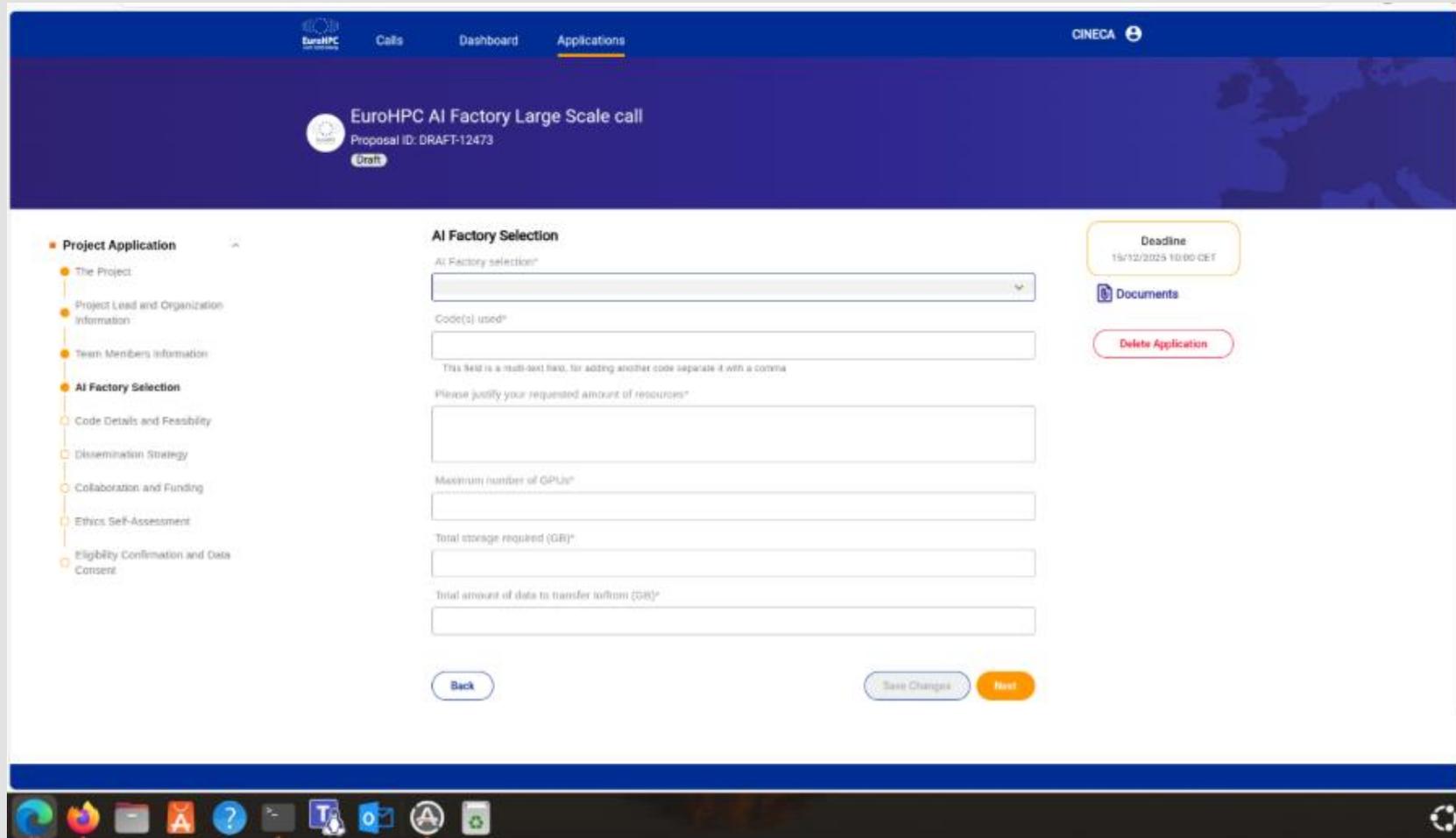
- GPU-hours = Number of GPUs x Duration (hours)
- Node-hours = GPU-hours / GPUs per node

Before applying, users should have an idea of:

- **Workflow Type:** The specific pipeline or process to be executed.
- **Data & Models:** Total volume of training+output data and the size of the AI models.
- **Time Estimates:** Estimated running time for a (non-optimized) version of the code.
- **Machine Architecture:** Hardware specifications of the chosen machine.
(GPU model, GPUs per node, interconnects, storage, ...)

General Guidelines - How to apply

You will need to complete a form similar to this one. Let's scroll through it together.



Example from AIF Science and Collaborative EU Projects ^{e. elliot}

Partition information

Partition name*
[Dropdown menu]

Requested amount of resources (node hours)*
[Text input field]

Resources should be requested in node hours. For further information about conversion calculations between GPU-node hours please consult the Technical Guidelines at https://eurohpc-ju.europa.eu/eurohpc-ju-call-proposals-ai-science-and-collaborative-eu-projects_en

Code(s) used*
[Text input field]

This field is a multi-text field, for adding another code separate it with a comma

Jobs

Number of jobs simultaneously*
[Text input field]

Wall clock time of a typical job execution (hours)*
[Text input field]

Checkpoints

Are you able to write checkpoint?*

Yes No

Maximum time between 2 checkpoints (hours)*
[Text input field]

Desirable maximum time between 2 checkpoints (hours)*
[Text input field]

Cores/nodes

Average # GPUs to be used per job*

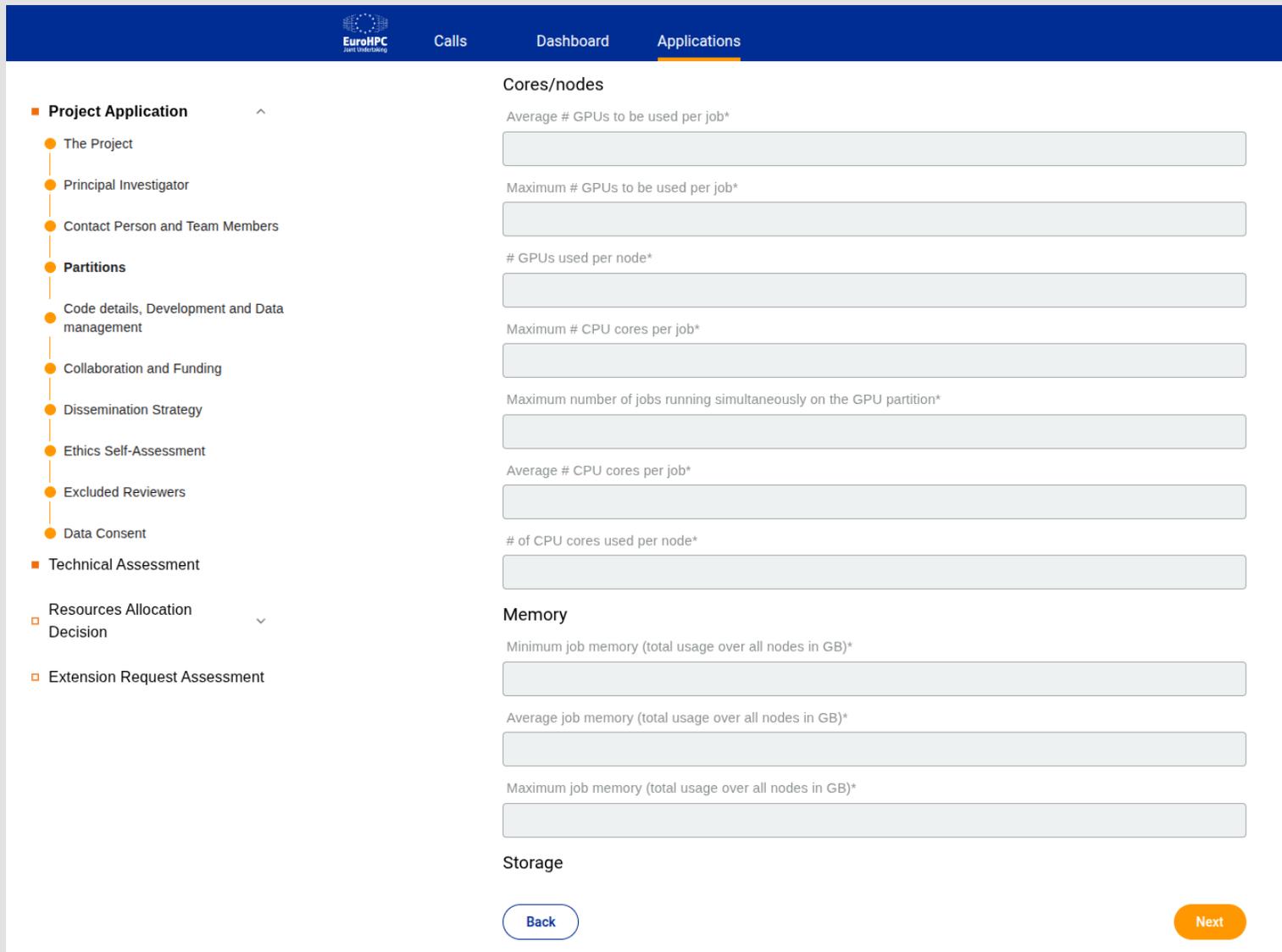
[Back] [Next]

Leonardo, LUMI, Marenstrum, Jupiter,....

Node-hours = Number of nodes x Duration (h)
Custom or fixed, depending from the call type

Recommended for long-running jobs.

Example from AIF Science and Collaborative EU Projects



The screenshot shows the 'Cores/nodes' section of an application form. The left sidebar contains a navigation menu with the following items: Project Application (expanded), The Project, Principal Investigator, Contact Person and Team Members, Partitions, Code details, Development and Data management, Collaboration and Funding, Dissemination Strategy, Ethics Self-Assessment, Excluded Reviewers, Data Consent, Technical Assessment, Resources Allocation Decision, and Extension Request Assessment. The main content area is titled 'Cores/nodes' and contains several input fields for GPU and CPU specifications. At the bottom, there are 'Back' and 'Next' buttons.

Cores/nodes

Average # GPUs to be used per job*

Maximum # GPUs to be used per job*

GPUs used per node*

Maximum # CPU cores per job*

Maximum number of jobs running simultaneously on the GPU partition*

Average # CPU cores per job*

of CPU cores used per node*

Memory

Minimum job memory (total usage over all nodes in GB)*

Average job memory (total usage over all nodes in GB)*

Maximum job memory (total usage over all nodes in GB)*

Storage

[Back](#) [Next](#)

Refer to the chosen machine's technical specification!

More info in the next slides.

Example from AIF Science and Collaborative EU Projects ^{Q. elliot}

The screenshot shows the 'Storage' section of the EuroHPC Applications form. The left sidebar contains a navigation menu with sections: Project Application (expanded), Technical Assessment, Resources Allocation Decision, and Extension Request Assessment. The main content area is titled 'Storage' and contains the following fields:

- Maximum amount of SCRATCH needed at a time (TB)*
- Maximum amount of WORK needed at a time (TB)*
- Maximum amount of HOME needed at a time (TB)*
- Maximum amount of ARCHIVE needed at a time (TB)*
- Maximum # files to be stored on SCRATCH (thousands)*
- Maximum # files to be stored on WORK (thousands)*
- Maximum # files to be stored on HOME (thousands)*
- Maximum # files to be stored on ARCHIVE (thousands)*
- Total amount of data to transfer to/from (TB)*
- Justification of data transfer*

At the bottom of the form are 'Back' and 'Next' buttons.

data to load at the beginning (to) +
data do download at the end (from)

Explain the section above.

Example from AIF Science and Collaborative EU Projects ^{Q. elliot}

Project Application

The Code Details and Development tab should include the following: description of main algorithms, how they have been implemented and parallelized, and their main performance bottlenecks and the solutions to the performance issues you have considered.

Code details

Name and version of the code*

Webpage and other references*

Licensing model*

Contact information of the code developers

Your connection to the code*

Such as developer, collaborator to main developers, end user, etc.

Code details #2

Name and version of the code*

[Back](#) [Next](#)

report main software / libraries specifying the version if it is a strict requirement.

Example from AIF Science and Collaborative EU Projects ^{e. elliot}

The screenshot shows a web application form for EuroHPC. The top navigation bar includes 'EuroHPC Joint Undertaking', 'Calls', 'Dashboard', and 'Applications'. A left sidebar lists various application sections, with 'Project Application' expanded. The main content area contains several sections:

- Project Application** (expanded):
 - The Project
 - Principal Investigator
 - Contact Person and Team Members
 - Partitions
 - Code details, Development and Data management**
 - Collaboration and Funding
 - Dissemination Strategy
 - Ethics Self-Assessment
 - Excluded Reviewers
 - Data Consent
- Technical Assessment**
- Resources Allocation Decision**
- Extension Request Assessment**

The main form content includes:

- A text input field for a monthly plan of CPU/GPU resource usage.
- Scalability and performance**: A text input field for describing scalability and performance.
- A dropdown menu for 'Do you face bottlenecks in your AI solution? If yes select the type below:'.
- Data details**:
 - Radio buttons for 'Is the data used in the project open for communities?*' (Yes/No).
 - Radio buttons for 'Will the generated data by the project (if any) be open to other communities?*' (Yes/No).
- Application Support Team (AST)**:
 - Text explaining support for code activation, scaling, performance analysis, etc., with a link to <https://epicure-hpc.eu/>.
 - Text asking if assistance from ASTs is needed.
 - Radio buttons for 'Does your proposal require assistance from an AST on the selected partition(s)?*' (Yes/No).

At the bottom are 'Back' and 'Next' buttons.

If you have not scalability results can be cited the scalability of the distributed framework used (Megatron, FSDP, ...)

If you will need technical help on HPC (code porting, multi-gpu/node running, ...)

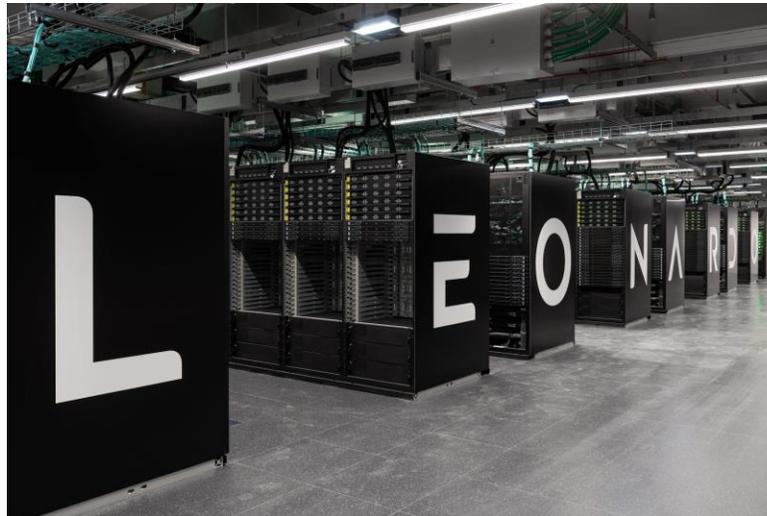
Leonardo specs



Leonardo (hosted by CINECA, Italy)

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- General info: <https://www.hpc.cineca.it/systems/hardware/leonardo/>
- 2 partitions:
 - DCGP (CPU only)
 - BOOSTER (4 A100 - 64GB GPUs per node, 32 process/threads per node)



"Partitions" section

max 256 concurrent nodes

24h single job wall time

~ 6 hours.

"Partitions" section

Cores/nodes

Average # GPUs to be used per job*

Maximum # GPUs to be used per job*

GPUs used per node*

Maximum # CPU cores per job*

Maximum number of jobs running simultaneously on the GPU partition*

Average # CPU cores per job*

of CPU cores used per node*

Memory

Minimum job memory (total usage over all nodes in GB)*

Average job memory (total usage over all nodes in GB)*

Maximum job memory (total usage over all nodes in GB)*

Storage

Back Next

max 4
(4xA100 per node on Leo. Booster)

max 256 concurrent nodes

max 32
(32 processes per node on Leo. Booster)

Memory per node:
512GB RAM + 64GB x 4 VRAM

"Partitions" section

the limits depend on the call type

MAX 100TB

MAX 50GB

WORK and ARCHIVE remain active for 6 months after the project ends.

Data transfer:
Consider max ~ 2TB per day.
Do the math considering also the project duration.

"Code" section

The screenshot shows the 'Project Application' form in the EuroHPC Applications portal. The left sidebar lists various sections, with 'Code details, Development and Data management' selected. The main content area includes a 'Project Application' header with a description, followed by 'Code details' sections. The first 'Code details' section has four text input fields: 'Name and version of the code*', 'Webpage and other references*', 'Licensing model*', and 'Contact information of the code developers'. Below these is a section for 'Your connection to the code*' with a text input field and a note: 'Such as developer, collaborator to main developers, end user, etc.'. A second 'Code details #2' section is partially visible at the bottom, starting with 'Name and version of the code*'. Navigation buttons for 'Back' and 'Next' are at the bottom.

report main software / libraries specifying the version if it is a strict requirement.

Environment:

- you can use either:
- python env
 - Leonardo modules (**cineca-ai**)
 - **Singularity** containers (not Docker).

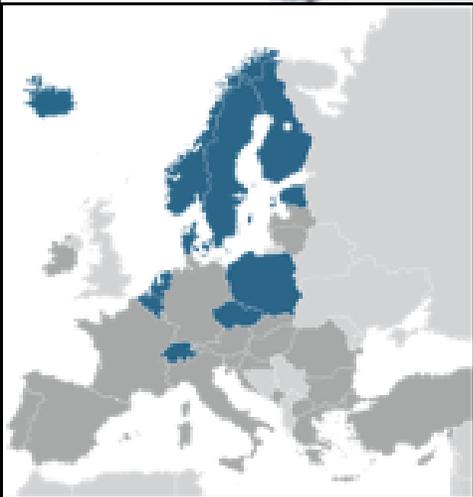
LUMI specs



LUMI is an HPE Cray EX Supercomputer

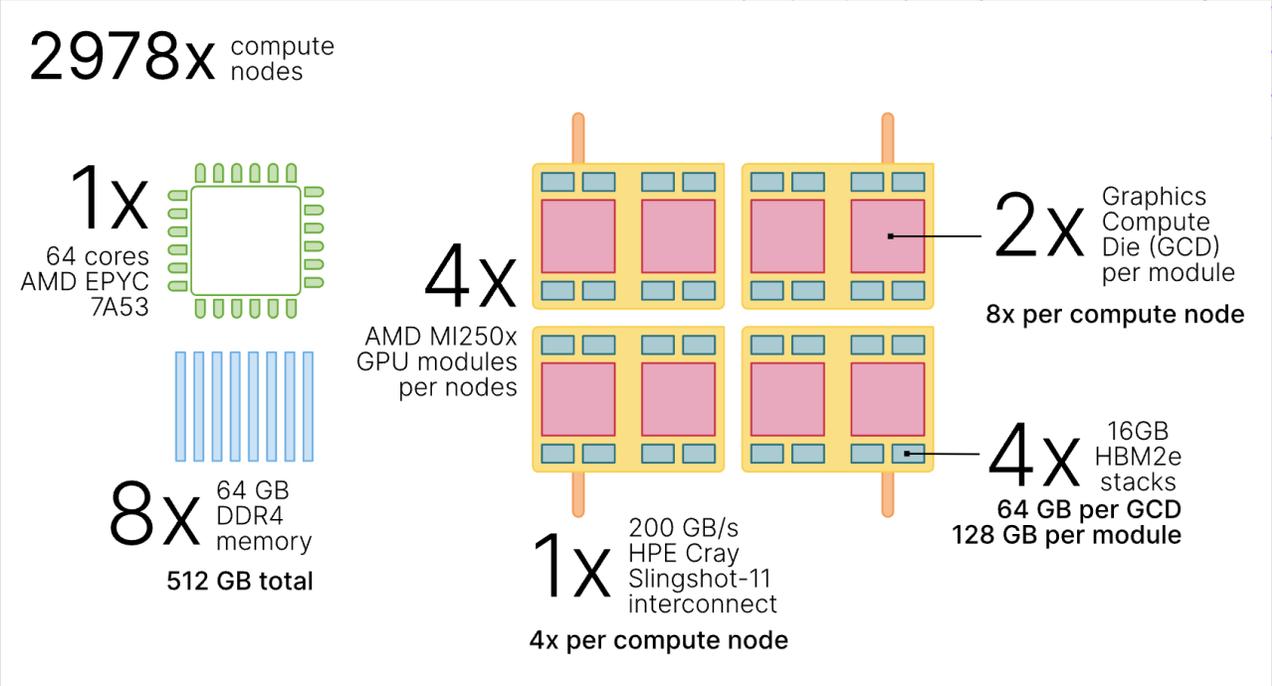
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- <https://lumi-supercomputer.eu/>
- ~12,000 AMD Instinct MI250X GPUs
- Hardware overview: <https://docs.lumi-supercomputer.eu/hardware/>



“Partitions” section

- Partitions: LUMI-C and **LUMI-G**
- 4 GPUs and 8 GCDs per node
 - Node hours: 4 * GPU hours
 - 512 GB host mem + 8 * 64 GB device mem



“Code” section

- Main issues: scalability and AMD compatibility
- AMD GPUs: ~~CUDA~~ → ROCm
- ROCm versions of Pytorch, TensorFlow, JAX preinstalled as containers
 - PyTorch pretty well supported out-of-the-box
 - Although we do occasionally stumble on some edge cases...
- Most of common libraries have been ported and optimized for AMD
- CUDA kernels need to be converted
 - E.g. with the HIPIFY tool

EuroHPC JU access modes and LUMI

- **LUMI is open for all calls**
- Recommended path is to begin with Benchmark or Playground
- Software compatibility and scalability **important** in particular for large access modes
- Humans evaluate the proposals
 - all useful technical information is welcome
 - the reasoning behind the provided values can be very useful
- LUMI AI Factory can help, contact us at lumi-ai-factory.eu



LUMI AI Factory

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MULTIMODAL AI MADE
IN EUROPE

